GURPS®

CHARACTER SHEET

Name : ______________________________ Player : ____________________

Appearance : ____

Date Created	Sequence
Unspent Points	Point Total

ST | **FATIGUE**

DX | **DAMAGE**
Thrust:
Swing:
Kick:
____:

IQ

HT | **HITS TAKEN**

BASIC SPEED	MOVE	SPRINT
(HT+DX)/4	*Round Off*	

Vision	Hearing	Taste/Smell

ENCUMBRANCE		MOVE
None (0) = 2 x ST	________	________
Light (1) = 4 x ST	________	________
Med (2) = 6 x ST	________	________
Hvy (3) = 12 x ST	________	________
X-hvy (4) = 20 x ST	________	________

ACTIVE DEFENSES

DODGE	PARRY	BLOCK
= Move	*Weapon/2*	*Shield/2*

BODY PROTECTION

	Head	Torso	Arms	Legs	Hands	Feet	ALL
PD	0	0	0	0	0	0	0
DR	0	0	0	0	0	0	0

OTHER PD	OTHER DR
Shield : ________	________
0	0
0	0
0	0

SKILLS

Skill	*Pt. Cost*	*Level*	*Notes*

ADVANTAGES, DISADVANTAGES AND QUIRKS

Cost		*Cost*	
0		0	
0		0	
0		0	
0		0	
0		0	
0		0	
0		0	
0		0	
0		0	
0		0	
0		0	
0		0	
		0	
		0	
		0	
		0	
		0	

NOTES

RANGE :	1	1.5	2	3	4.5	7	10	15	20	30	45	70	100
MODIFIER :	+2	+1	0	-1	-2	-3	-4	-5	-6	-7	-8	-9	-10

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Name : ___________________

MELEE WEAPONS AND SKILLS

Weapon	Damage Type	Damage Amount	Reach	ST	Notes	Parry	Cost	Wt.	Skill Level
							0		
							0		
							0		
							0		
							0		
							0		

RANGED WEAPONS AND SKILLS

Weapon	Malf	Damage Type	Damage Amount	SS	Acc	1/2D	Max	RoF	Shots	ST	Rcl	Notes	Cost	Wt.	Skill Level
													0		
													0		
													0		
													0		
													0		
													0		
													0		
													0		
													0		
													0		

REACTIONS

NOTES

POSSESSIONS

Item	$	Wt.
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
	0	
Totals: $	0	0 *Lbs.*

SPEED/RANGE TABLE (p. B201)

Modifier Speed/Range	Size	Linear Measurement
+13	-13	1/3"
+12	-12	1/2"
+11	-11	2/3"
+10	-10	1"
+9	-9	1 1/2"
+8	-8	2"
+7	-7	3"
+6	-6	6"
+5	-5	1 ft
+4	-4	1 1/2 ft
+3	-3	2 ft
+2	-2	1 yd
+1	-1	1 1/2 yd
0	0	2 yd
-1	+1	3 yd
-2	+2	4 1/2 yd
-3	+3	7 yd
-4	+4	10 yd
-5	+5	15 yd
-6	+6	20 yd
-7	+7	30 yd
-8	+8	45 yd
-9	+9	70 yd
-10	+10	100 yd
-11	+11	150 yd
-12	+12	200 yd
-13	+13	300 yd
-14	+14	450 yd
-15	+15	700 yd
-16	+16	1000 yd
-17	+17	1500 yd
-18	+18	2000 yd
-19	+19	3000 yd
-20	+20	4500 yd

CHARACTER HISTORY

SUMMARY

	Points
Attributes	
Advantages	
Disadvantages	
Quirks	
Skills	0
TOTAL	